The Fallen - Bay 4

RULES: IDPA Rules Created By: ScottTripp

START POSITION:

Standing at p1, firearm loaded with only 6 rounds and holstered. All mags loaded with 6 rounds max. Hands relaxed at sides

SCENARIO:

While workling downtown you come across a fallen friend that needs your help. Get him to safety and defend yourself.

PROCEDURE:

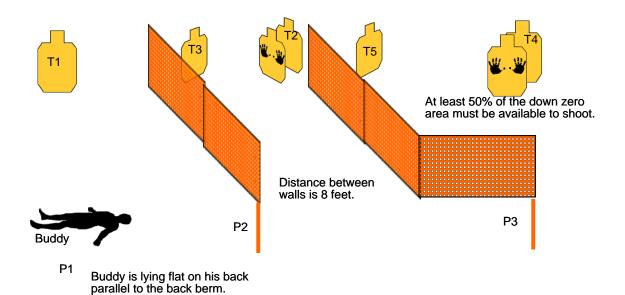
At p1, pick up Buddy and as you move him to toward P3, engage targets as they appear with 2 shots each. Buddy is safe once completely behind the wall at P2 then engage remaining targets from p3.

Targets may be engaged while holding Buddy or you may put Buddy down to engage targets.

Procedural if you dont take Buddy with you to p2(behind wall) along the way. You cannot engage all targets, run back and get Buddy, then bring him to P2. SCORING: Unlimited
ROUND COUNT: 10
TARGETS: 05
DISTANCE: 2 wall lengths +SCORED HITS: Best 2
PENALTIES:

NOTES:

CONCEALMENT: Yes



Distance from P1 to P2 is about 7 yards.

Don't shoot the grass. Don't shoot the trees. All shots must go into the berm.

