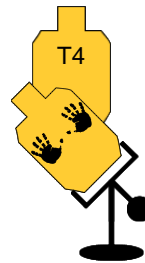


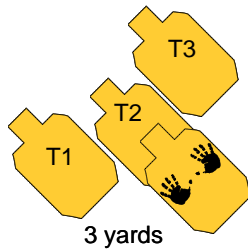
# Trouble in the park - Bay 9

<b>RULES:</b> IDPA Rules	<b>Created By:</b> Frank Glover
<b>START POSITION:</b> Seated at the table with arm resting on top of the table. Firearm loaded with 6 rounds only and holstered.	
<b>SCENARIO:</b> You and your family are trying to have a quiet picnic in the park. After neutralizing 3 bad guys, you have been wounded in the strong arm. You have to finish the job with your weak hand only.	<b>SCORING:</b> Unlimited
	<b>ROUND COUNT:</b> 12
<b>PROCEDURE:</b> Start seated with your arms resting on the top of the table. On the signal, activate the swinger then engage T1-T3 with 2 rounds each. Reload then ,with weak hand only, engage T4 with 6 shots to the target. All targets engaged while seated.	<b>TARGETS:</b> 04
	<b>DISTANCE:</b> 3-5 yards
	<b>SCORED HITS:</b> 2 on T1-T3. 6 on T4.
	<b>PENALTIES:</b>
	<b>CONCEALMENT:</b> Yes
	<b>NOTES:</b>

At least 50% of the down zero of T2 must be available to shoot.



Distance from table to T4 is 5 yards.



CoF set up notes:  
 Don't shoot the grass.  
 Don't shoot the trees.  
 All shots must go into the berm.